

In-Car Entertainment in South Korea

July 2024

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In-Car Entertainment in South Korea - Category analysis

KEY DATA FINDINGS

2024 DEVELOPMENTS

Built-in systems replace in-car entertainment aftermarket sales Growing competition from smartphone apps Players diversify into other vehicle peripherals, while also improving in-built navigation systems

PROSPECTS AND OPPORTUNITIES

Demand for in-car entertainment will continue to decline, in light of competition from built-in technology and smartphones Growing sales of electric cars will impact aftermarket in-car entertainment sales Decline of in-dash media player installations

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